

NumericalBox3D DLSSM Part III: Preprocessor-01

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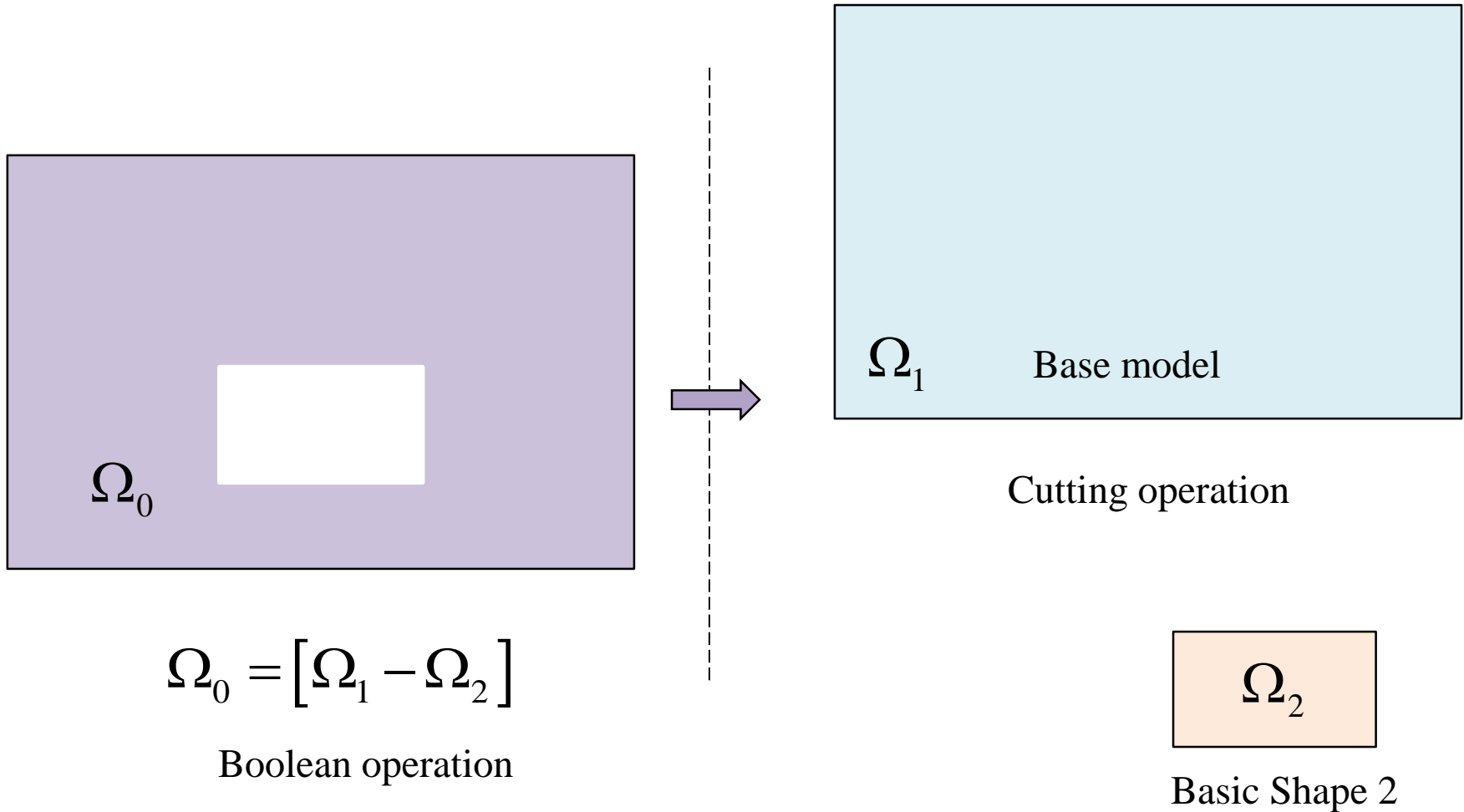
2019-11-26

www.dembox.org

Model Generation

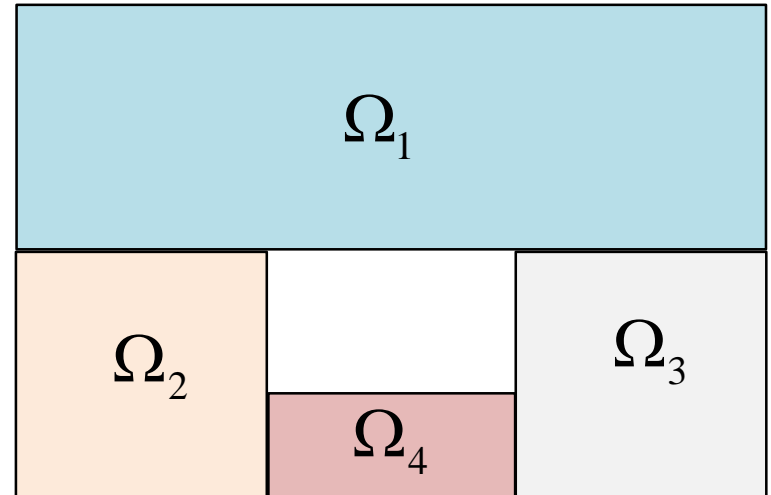
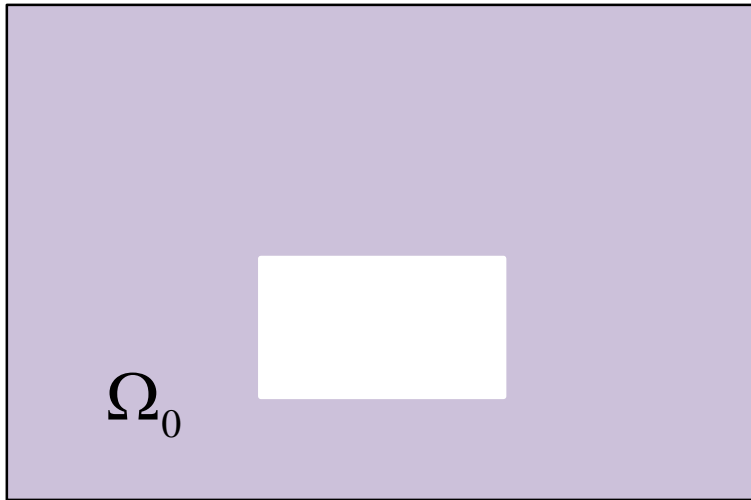
Principle-I

Top-down Concept



Principle-II

Bottom-up Principle

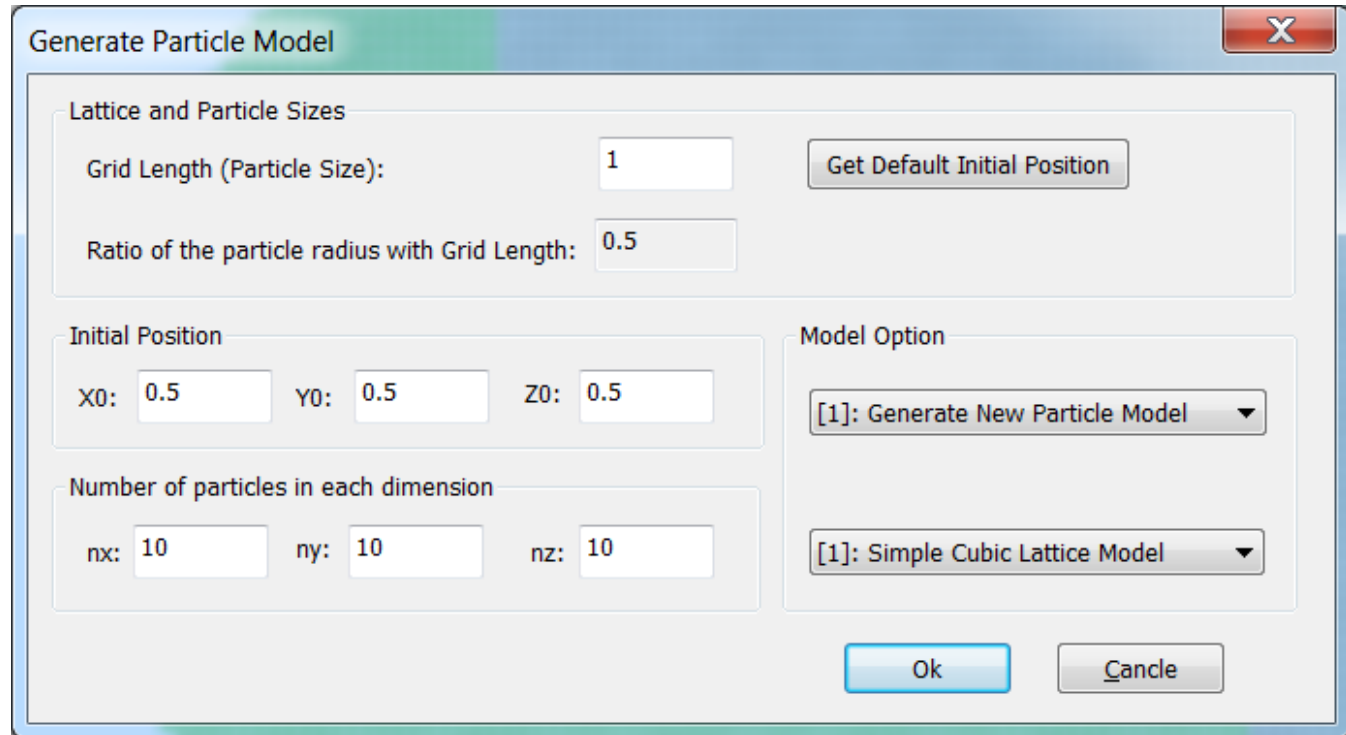
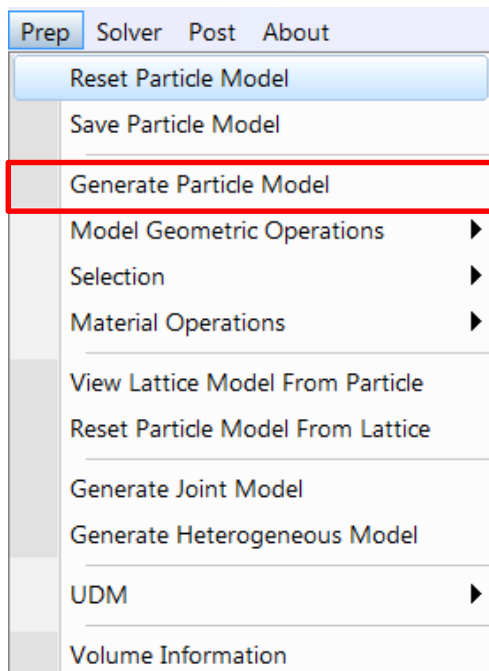


$$\Omega_0 = [\Omega_1 + \Omega_2 + \Omega_3 + \Omega_4]$$

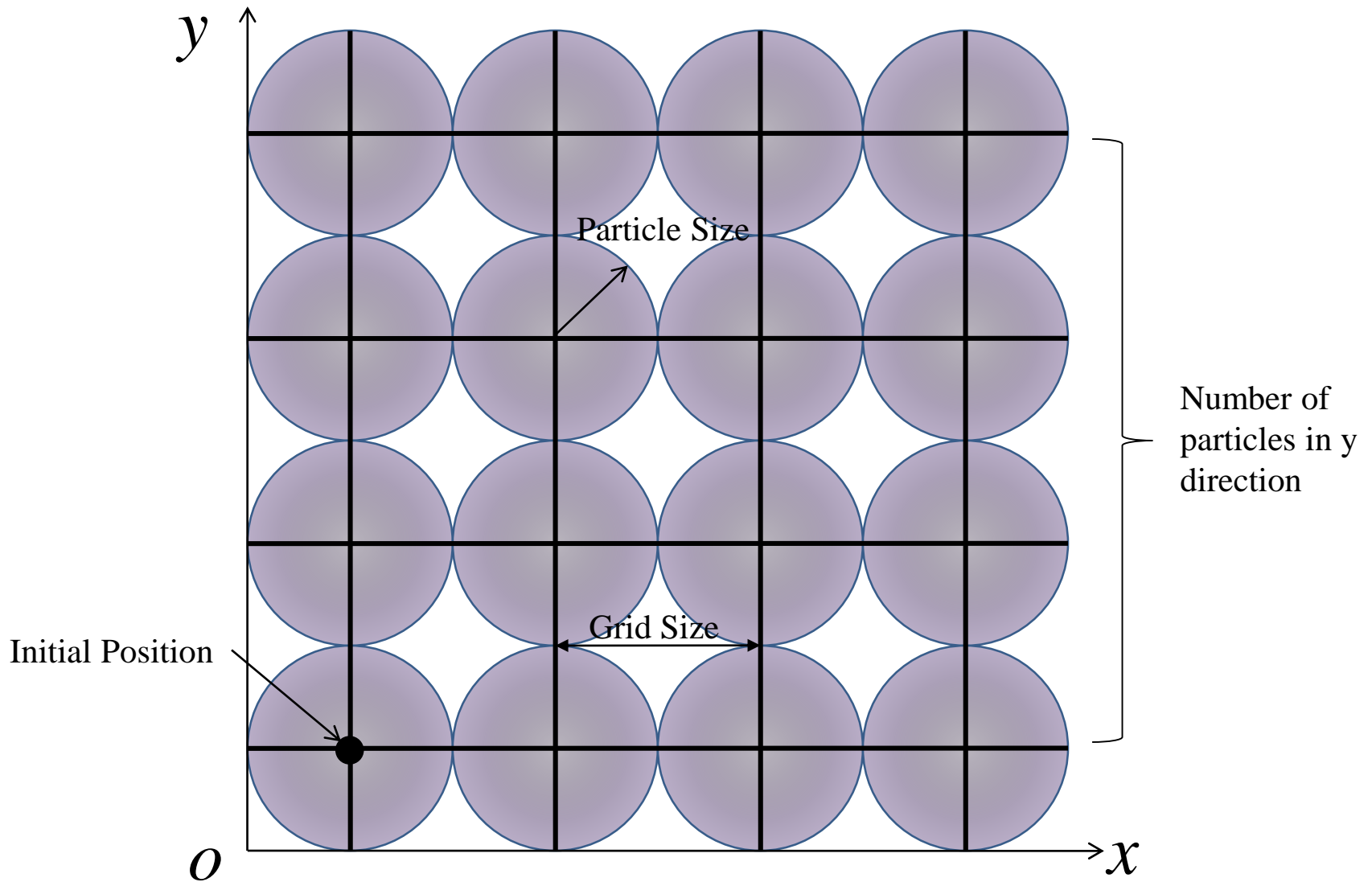
Boole operation

Base Generation

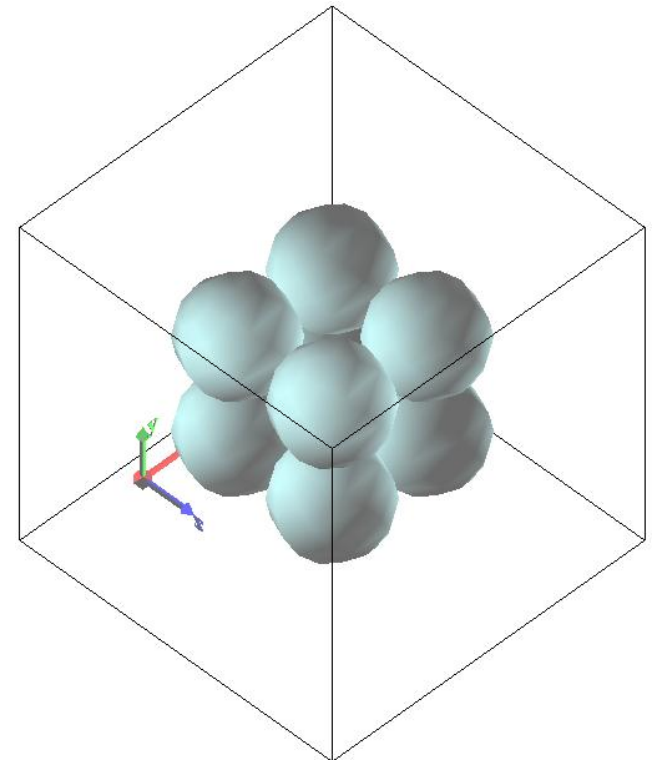
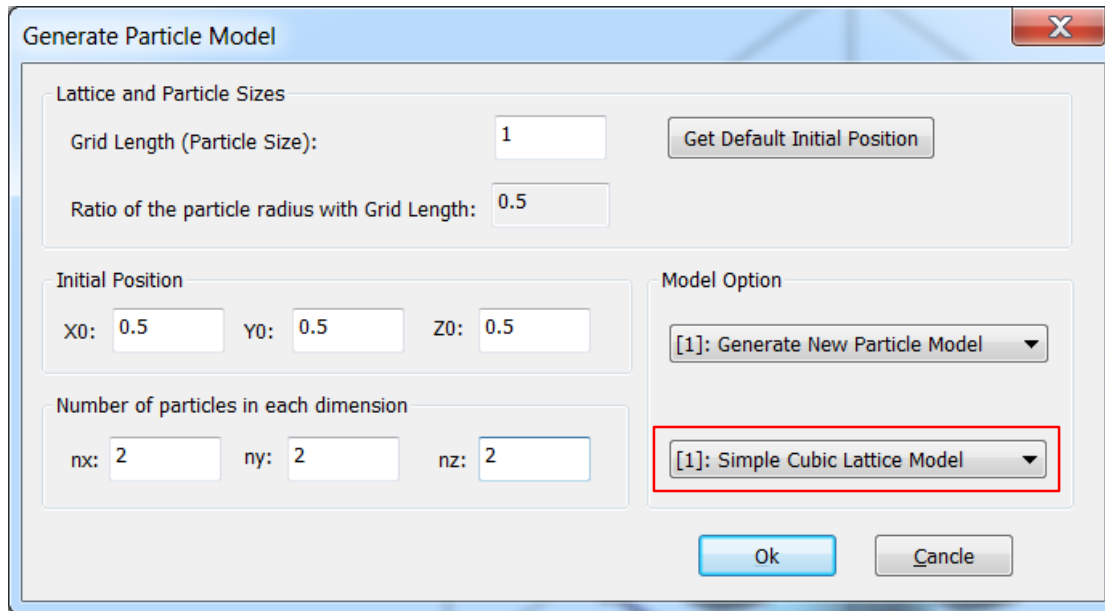
The GUI



Parameters



Simple Cubic



BCC

Generate Particle Model

Lattice and Particle Sizes

Grid Length (Particle Size):

Ratio of the particle radius with Grid Length:

Initial Position

X0: Y0: Z0:

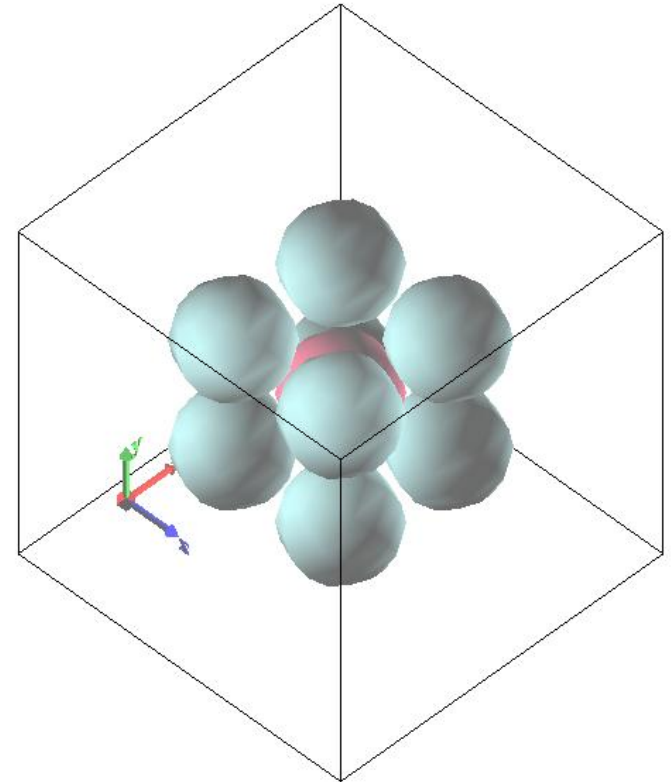
Number of particles in each dimension

nx: ny: nz:

Model Option

[1]: Generate New Particle Model

[2]: Body Centre Cubic Lattice Mode



FCC

Generate Particle Model

Lattice and Particle Sizes

Grid Length (Particle Size):

Ratio of the particle radius with Grid Length:

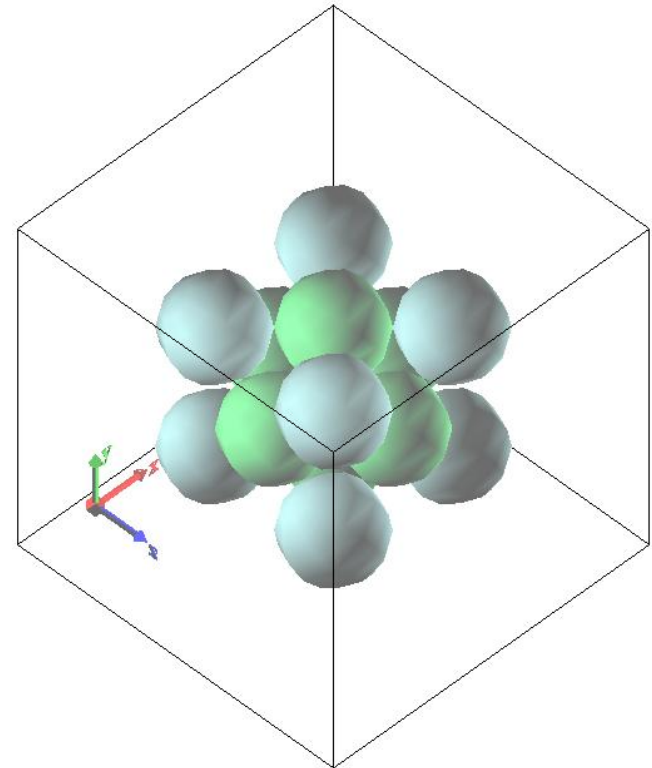
Initial Position

X0: Y0: Z0:

Model Option

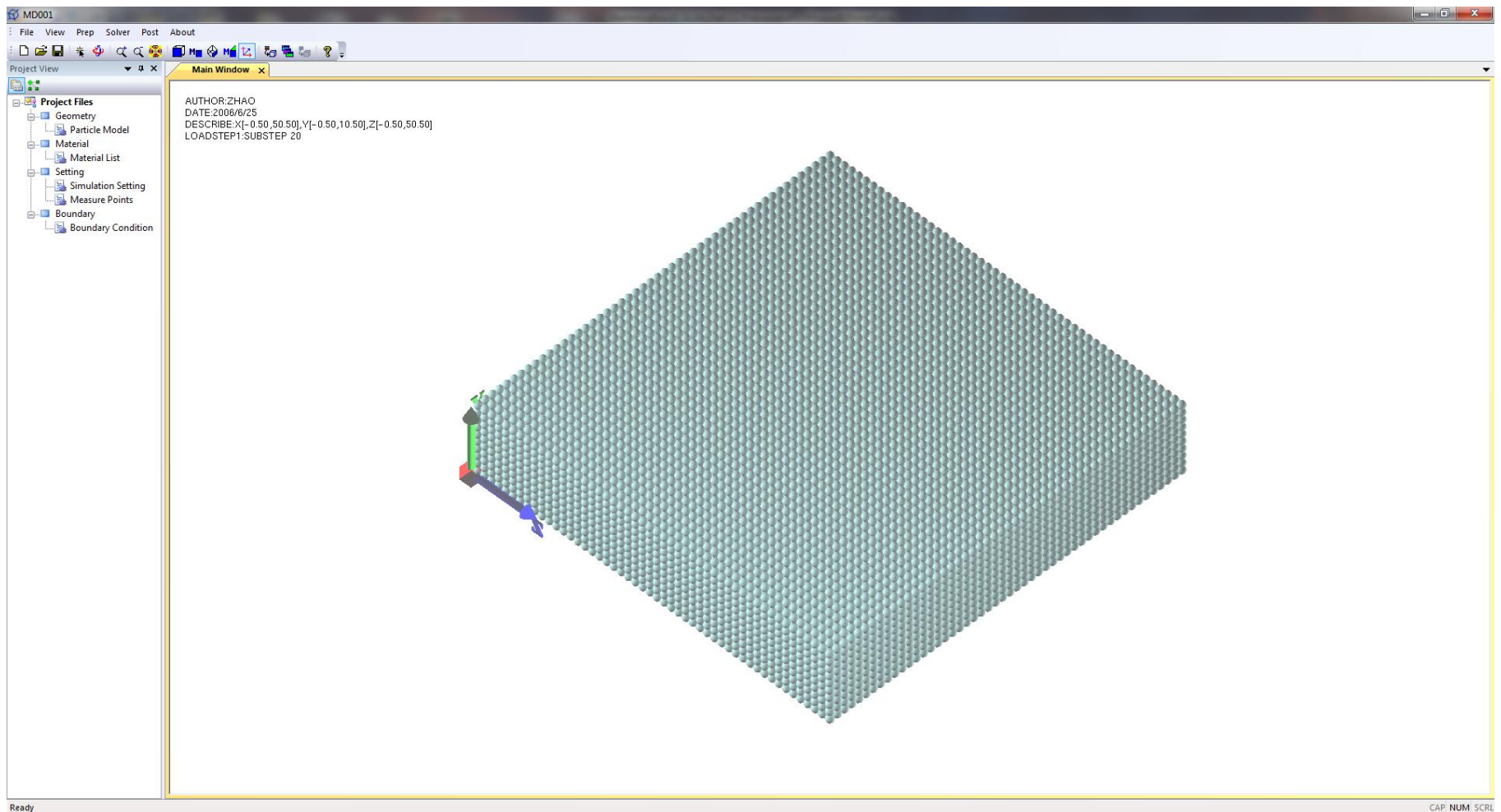
Number of particles in each dimension

nx: ny: nz:



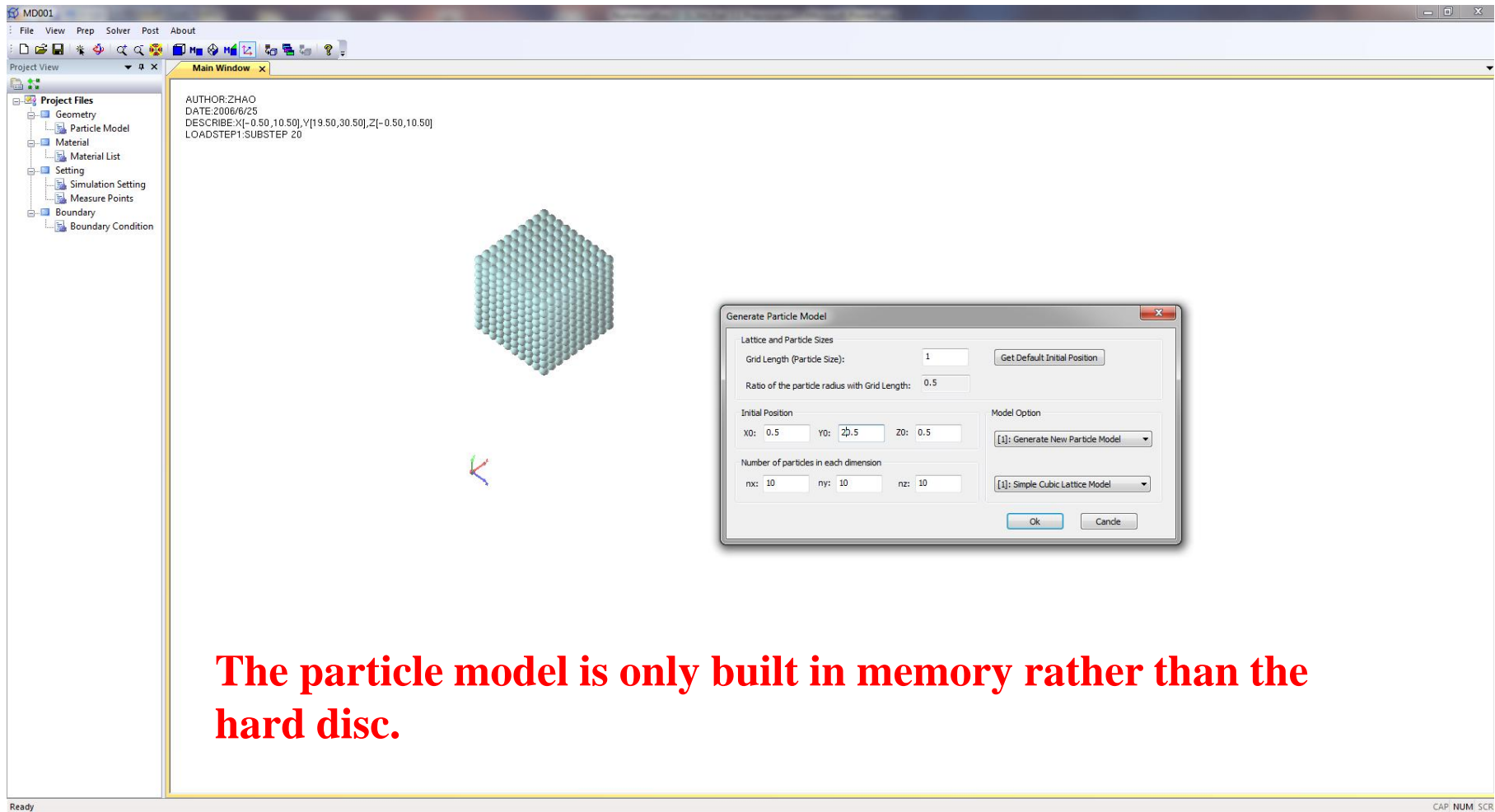
Generate New Particle Model

Step 1: The exist model



Generate New Particle Model

Step 2: After Generate New Particle Model



The screenshot displays a software interface with a main window and a dialog box. The main window shows a 3D visualization of a particle model, which is a hexagonal lattice of small spheres. The dialog box, titled "Generate Particle Model", contains the following settings:

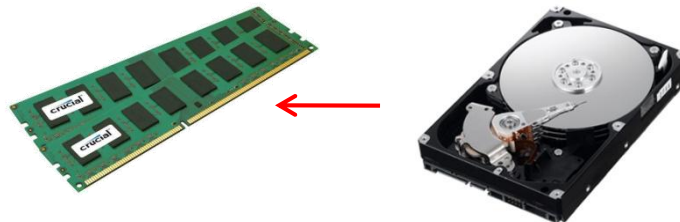
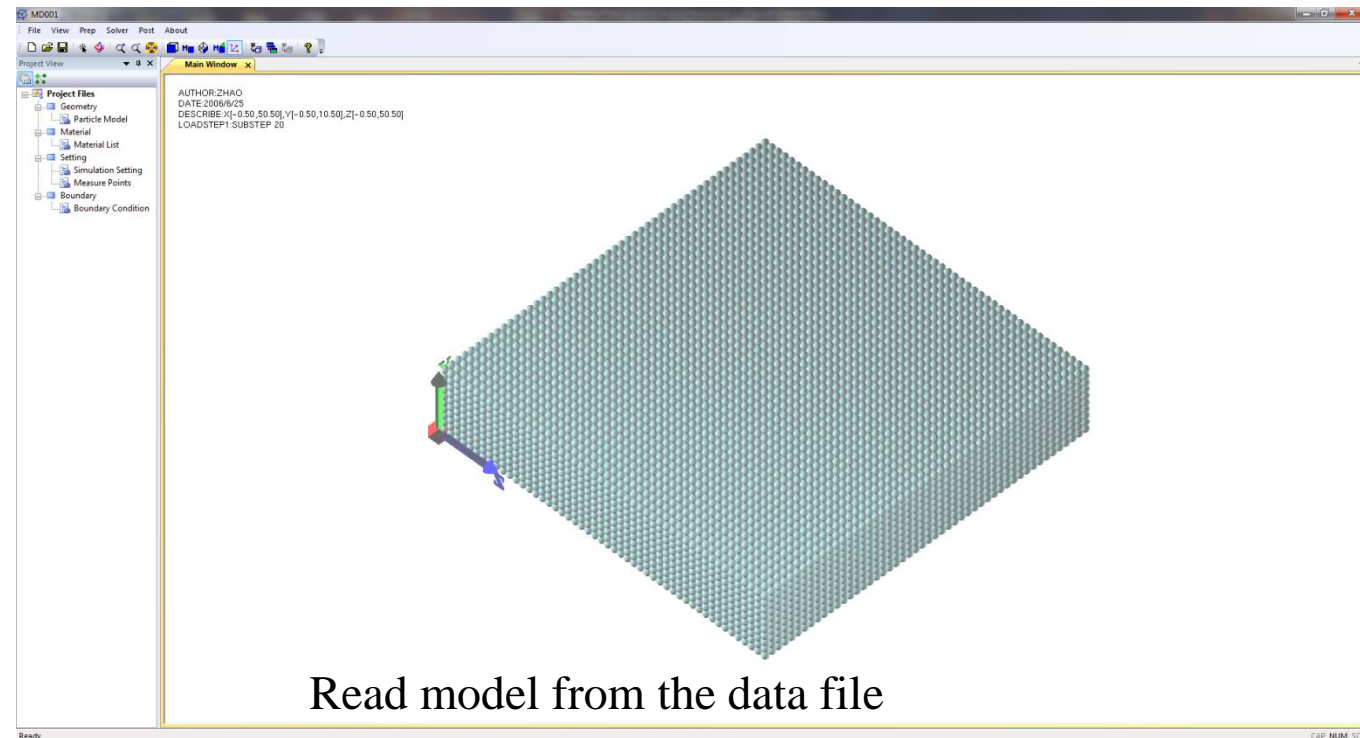
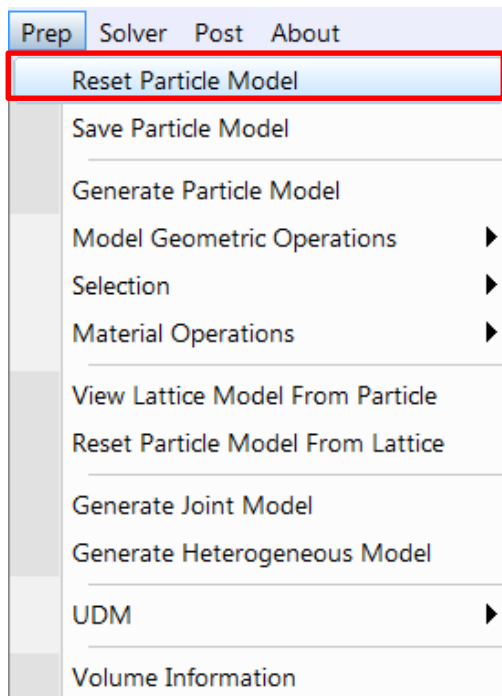
- Lattice and Particle Sizes:**
 - Grid Length (Particle Size): 1
 - Ratio of the particle radius with Grid Length: 0.5
- Initial Position:**
 - X0: 0.5
 - Y0: 2.5
 - Z0: 0.5
- Model Option:**
 - [1]: Generate New Particle Model
 - [1]: Simple Cubic Lattice Model
- Number of particles in each dimension:**
 - nx: 10
 - ny: 10
 - nz: 10

Buttons for "Get Default Initial Position", "Ok", and "Cancel" are also visible.

The particle model is only built in memory rather than the hard disc.

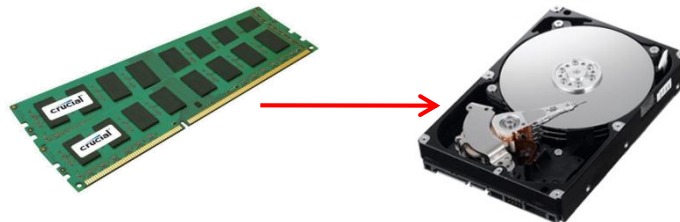
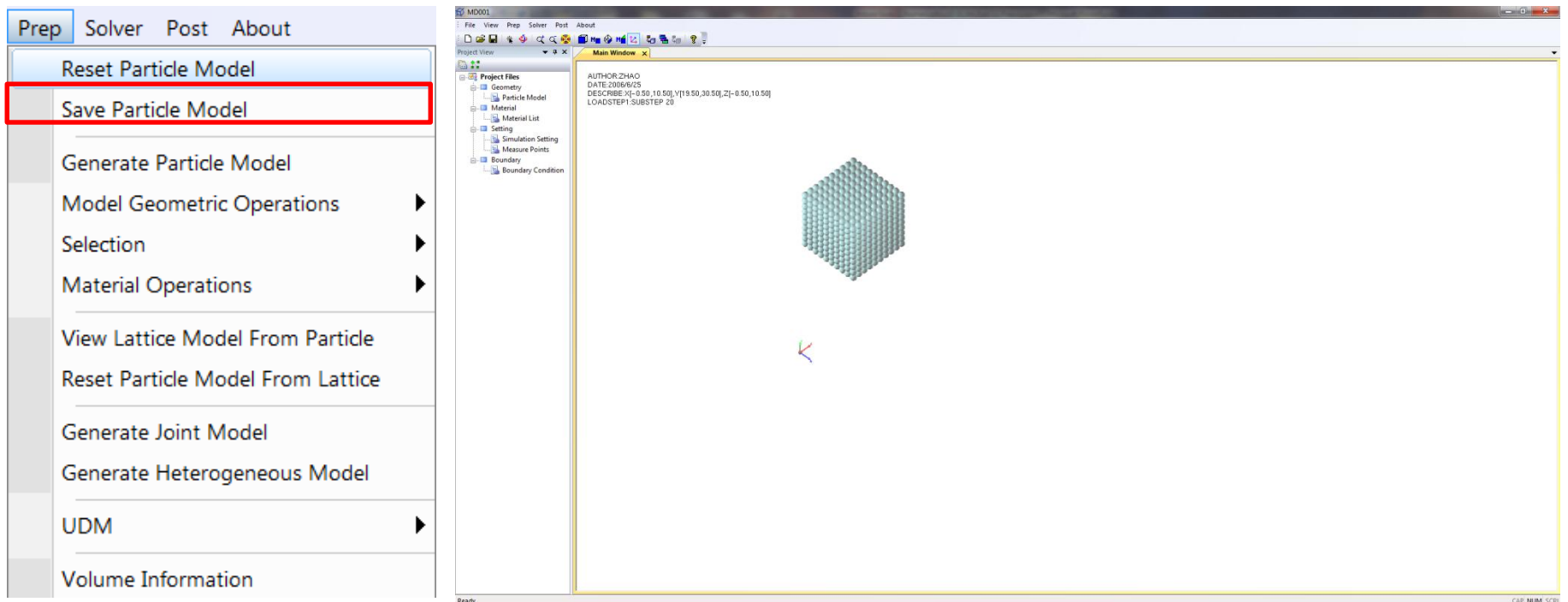
Reset Particle Model

Reset the particle model from the data file (the saved model)

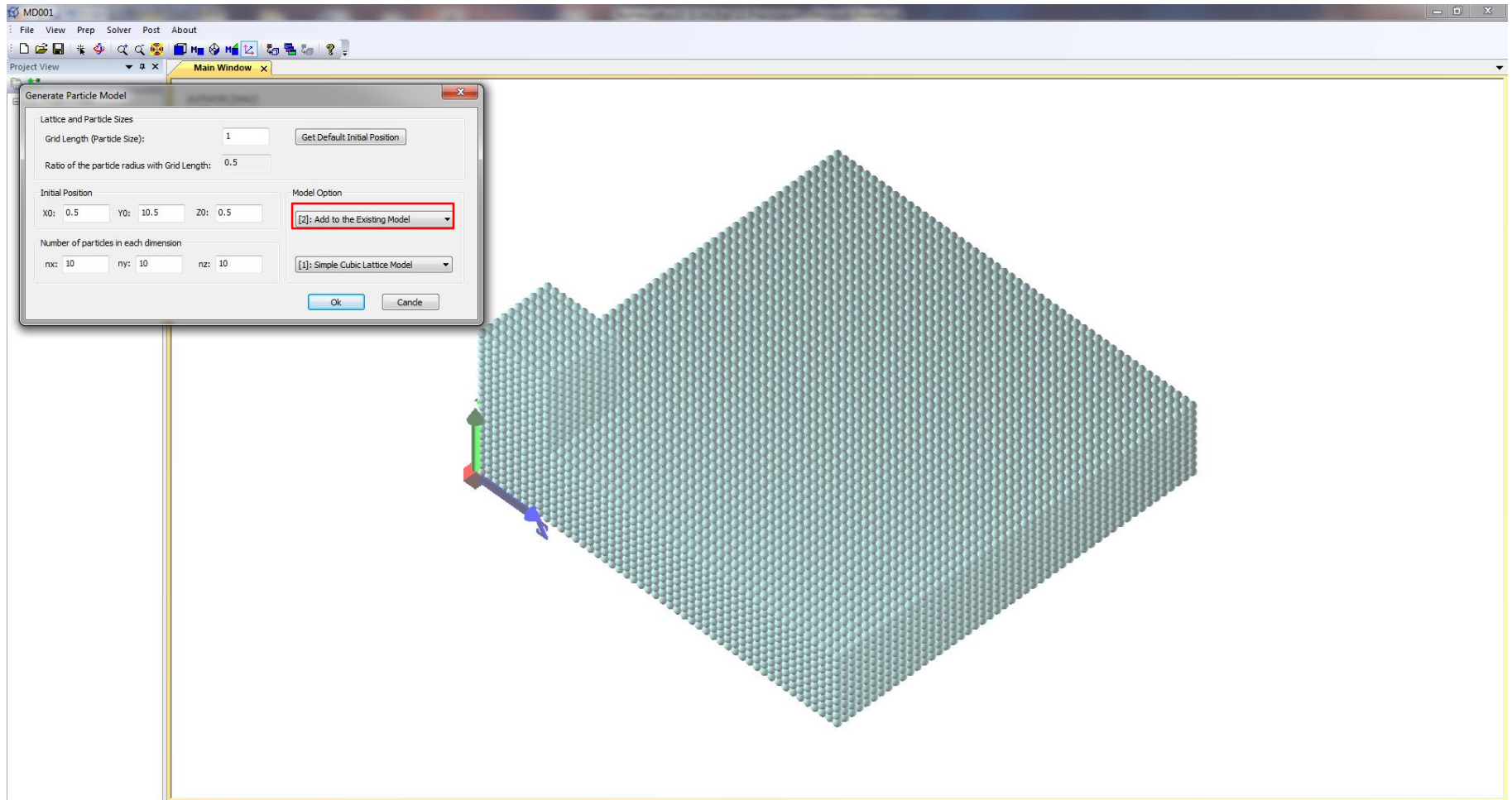


Save Particle Model

Save the particle model to data file

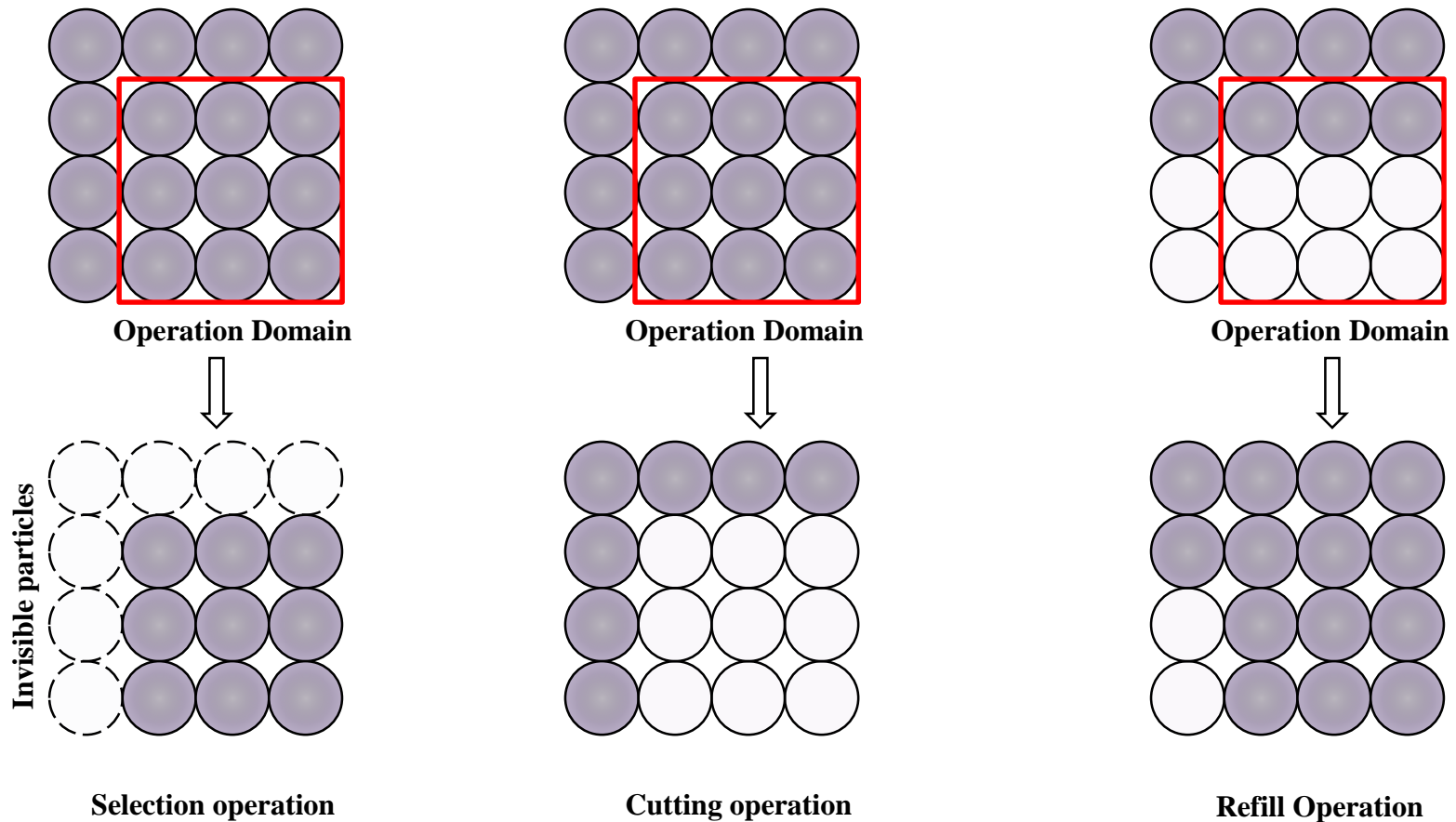


Add to the Existing Model



Boolean Operation

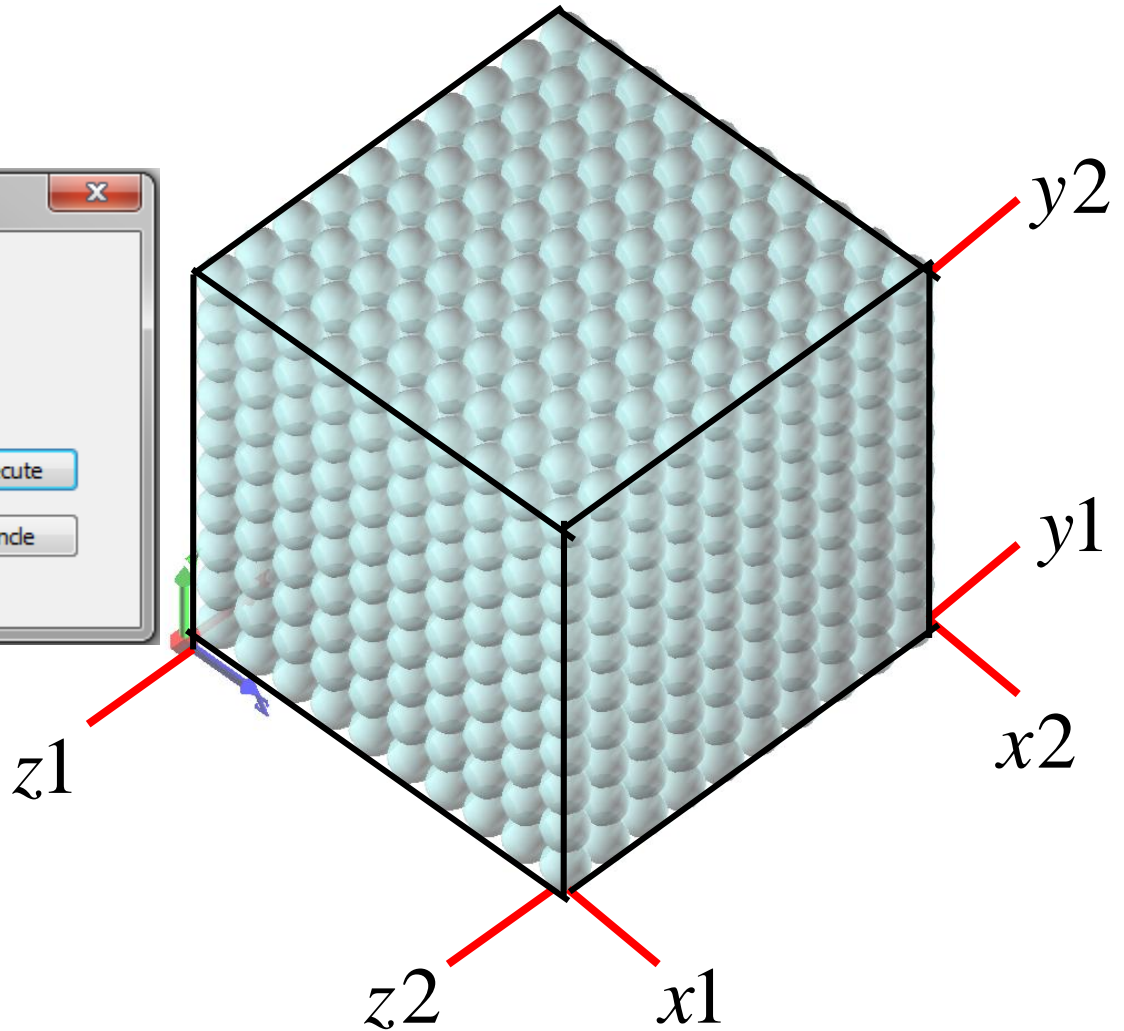
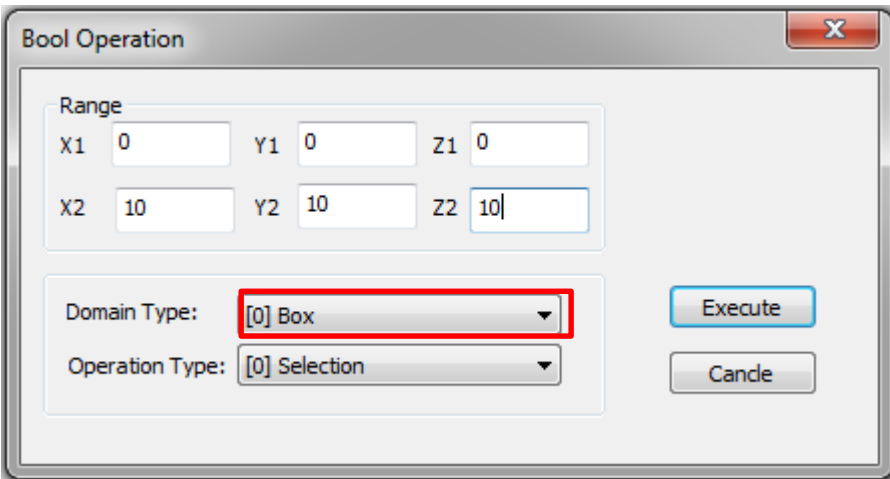
Boolean Operation



- ✓ The operation will only modify the visibility of the particles;
- ✓ Only visible particles will be saved to the data file.

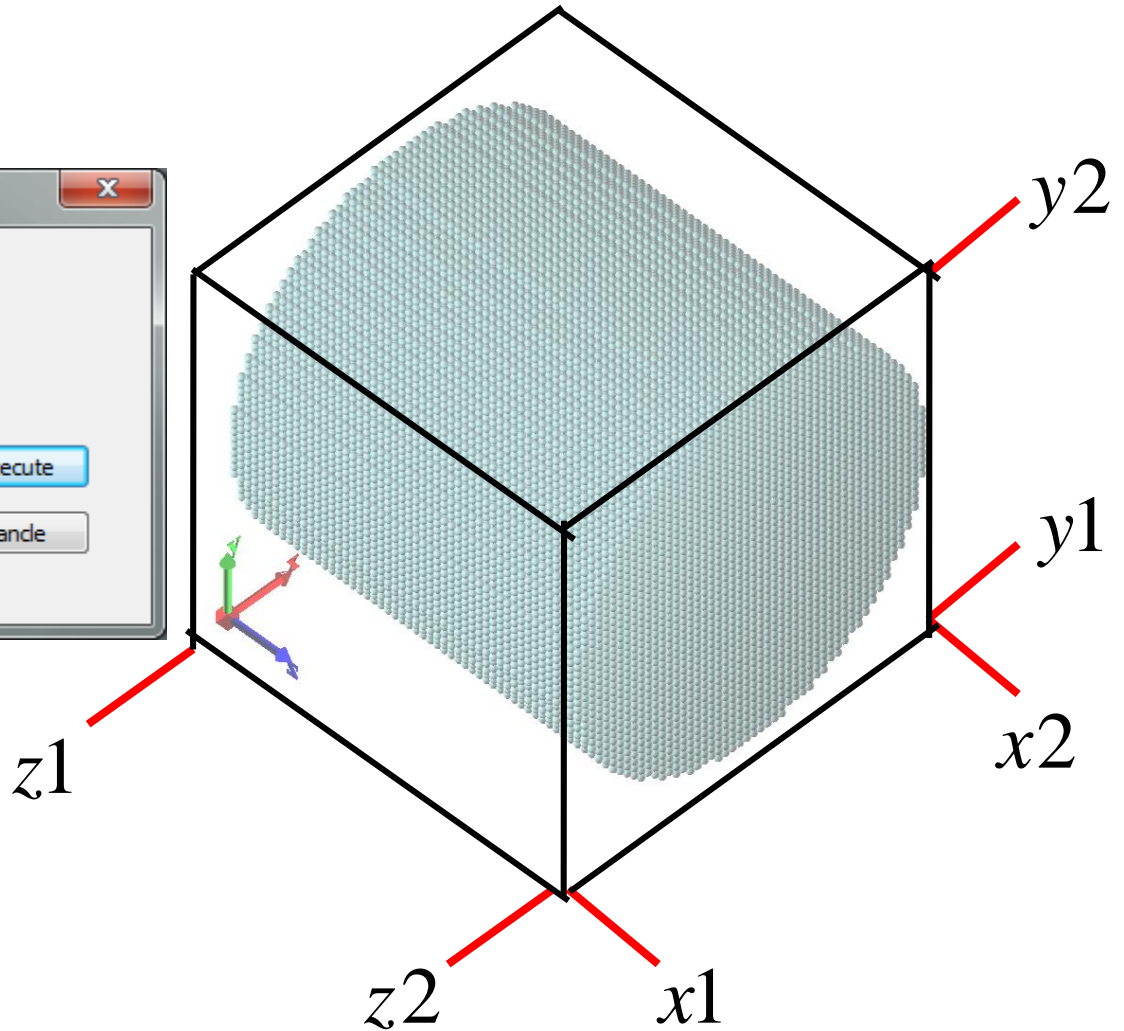
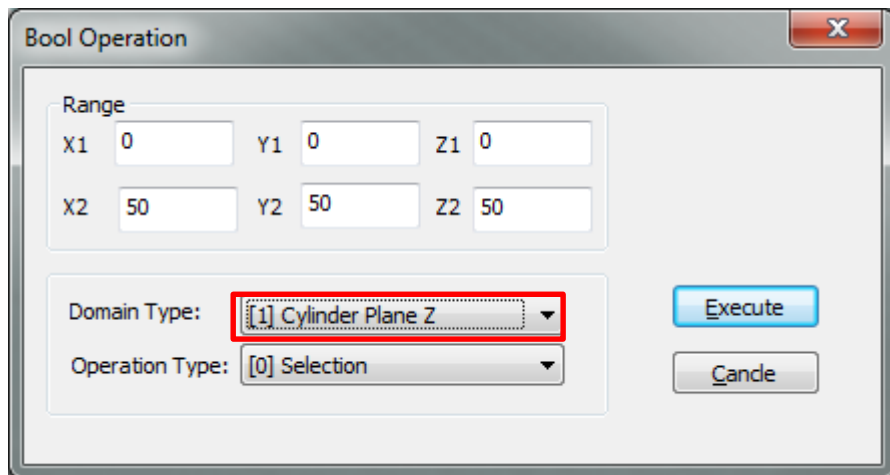
Operation Domain

Box



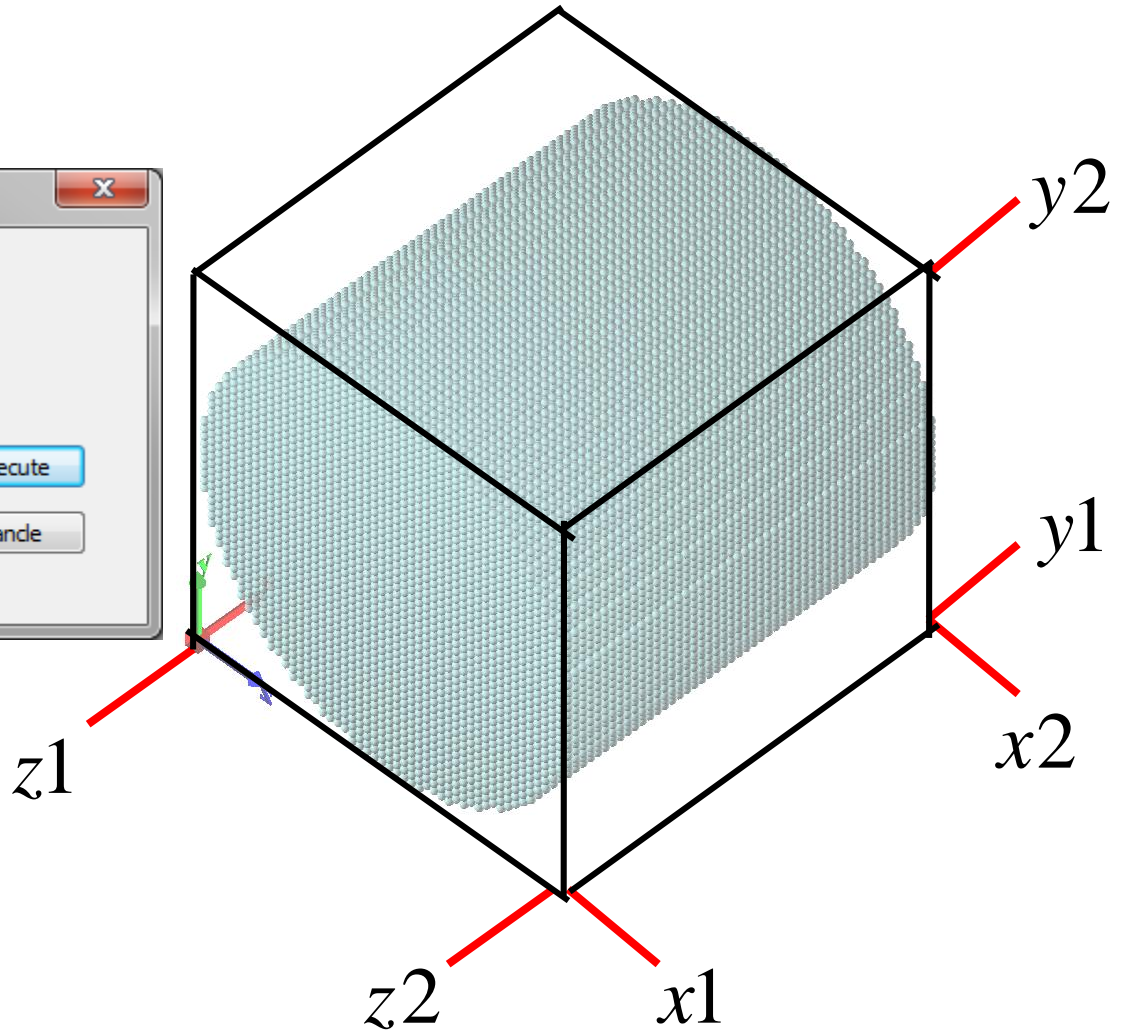
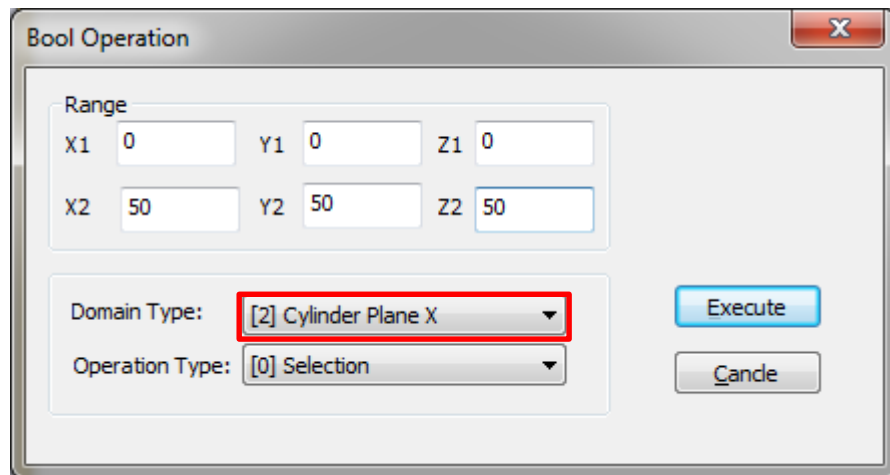
Operation Domain

Cylinder Plane Z



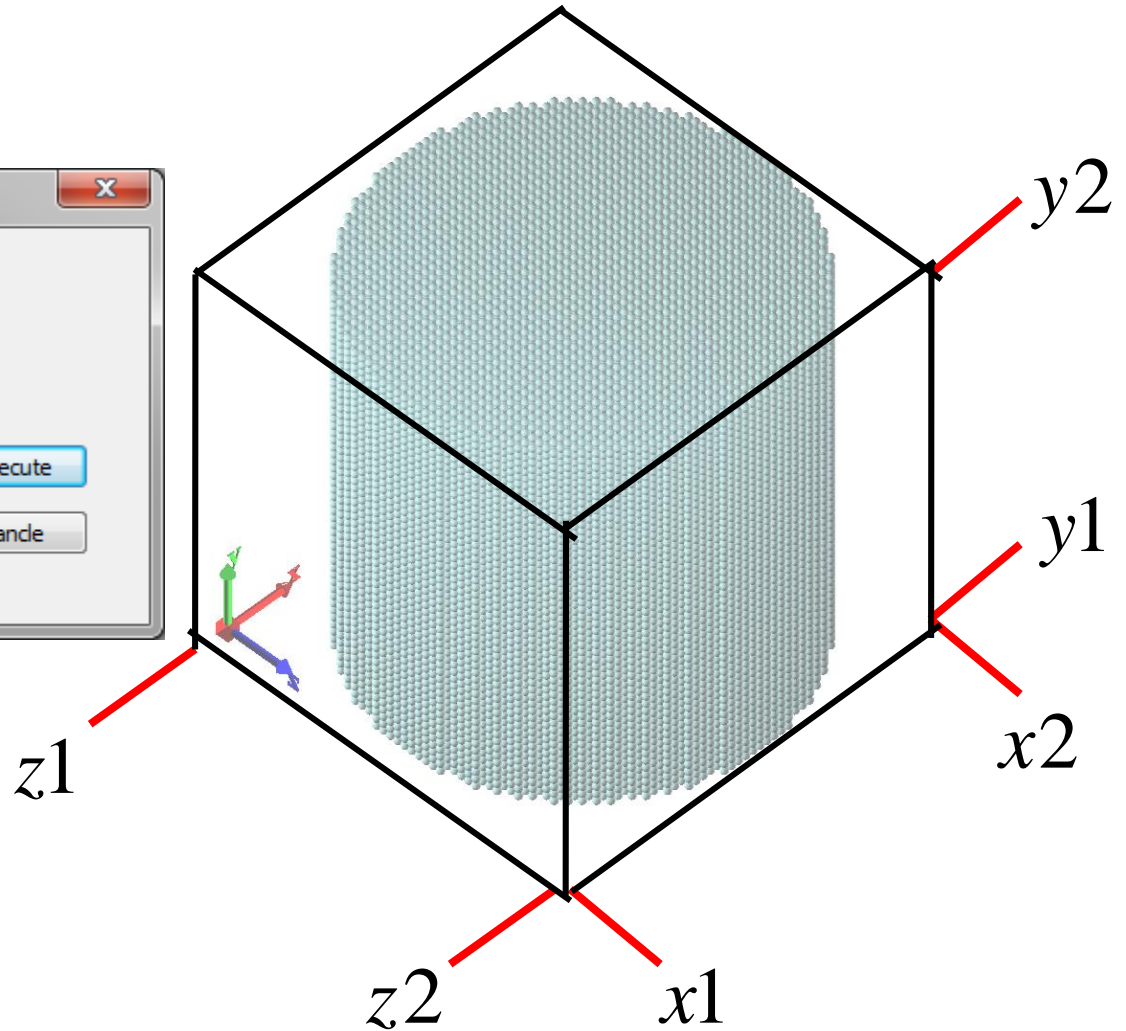
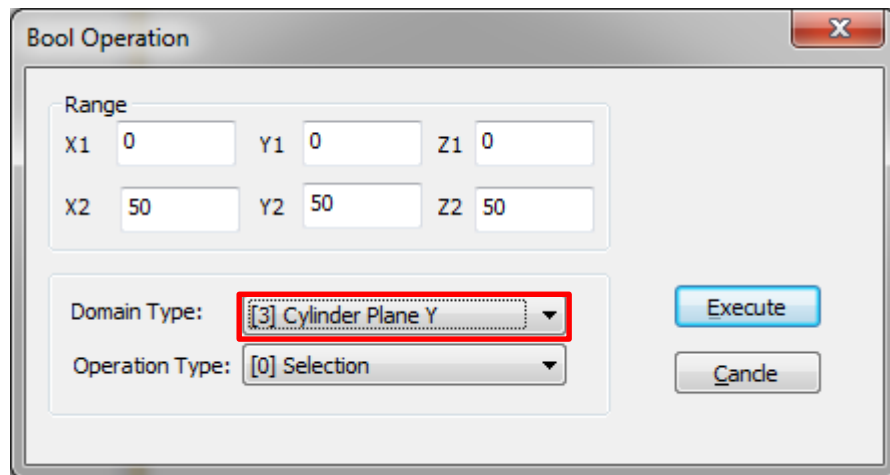
Operation Domain

Cylinder Plane X



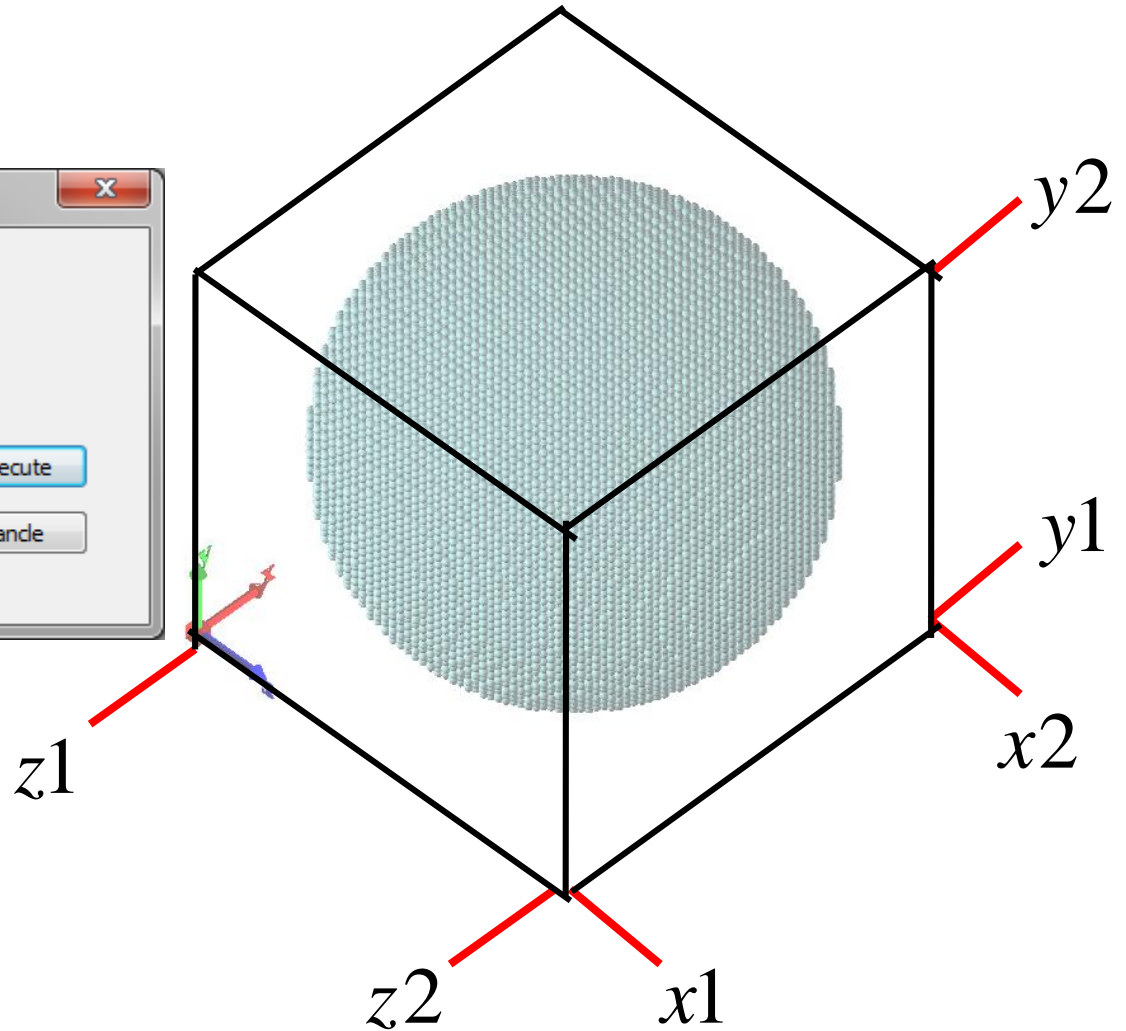
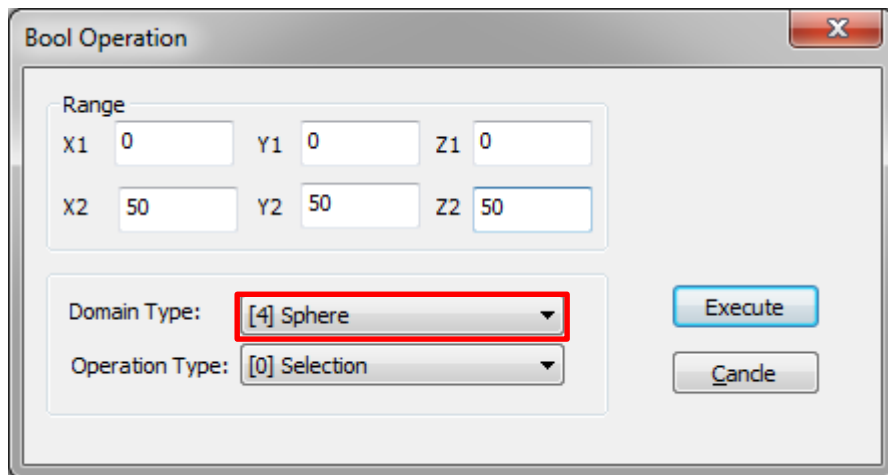
Operation Domain

Cylinder Plane Y



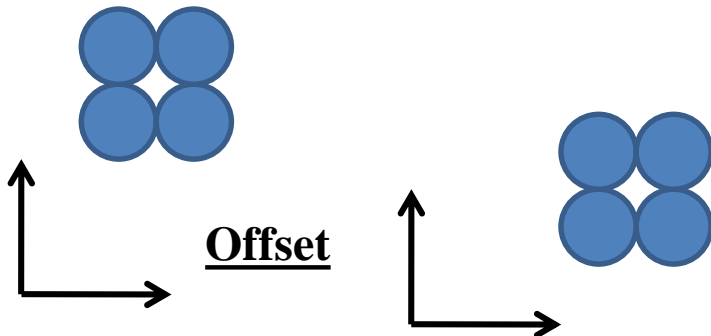
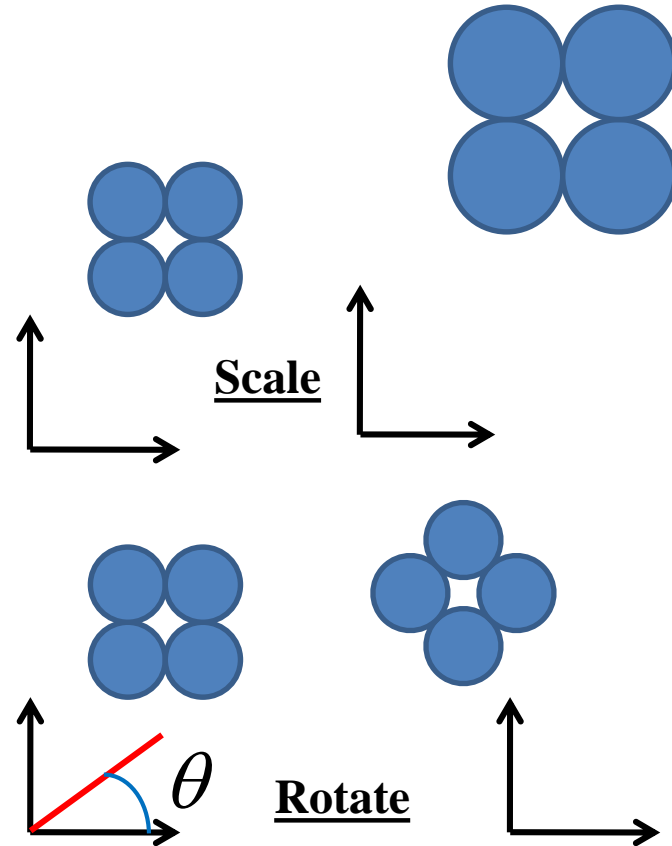
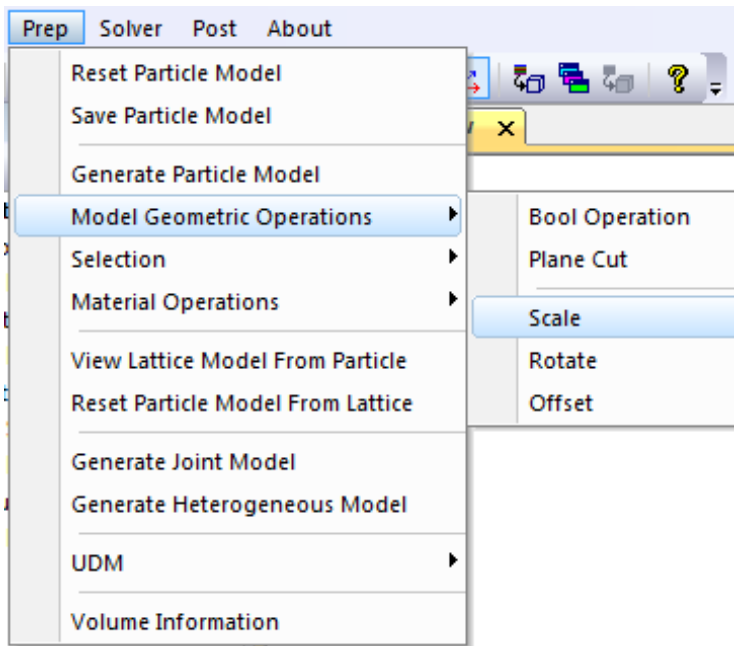
Operation Domain

Sphere



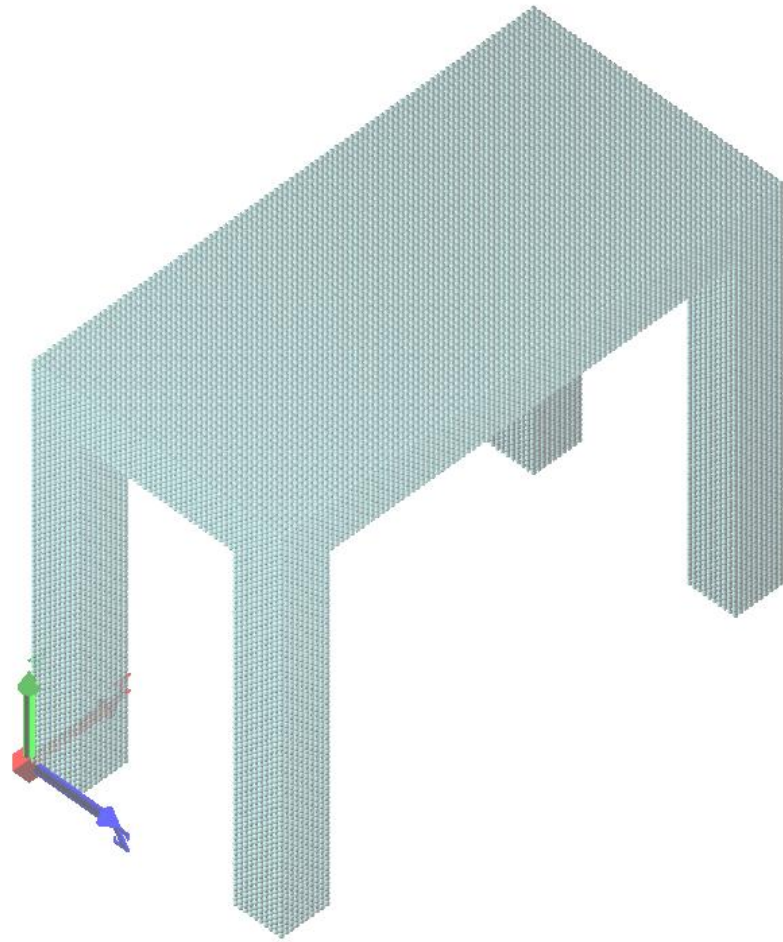
Geometric Operation

Geometric Operation



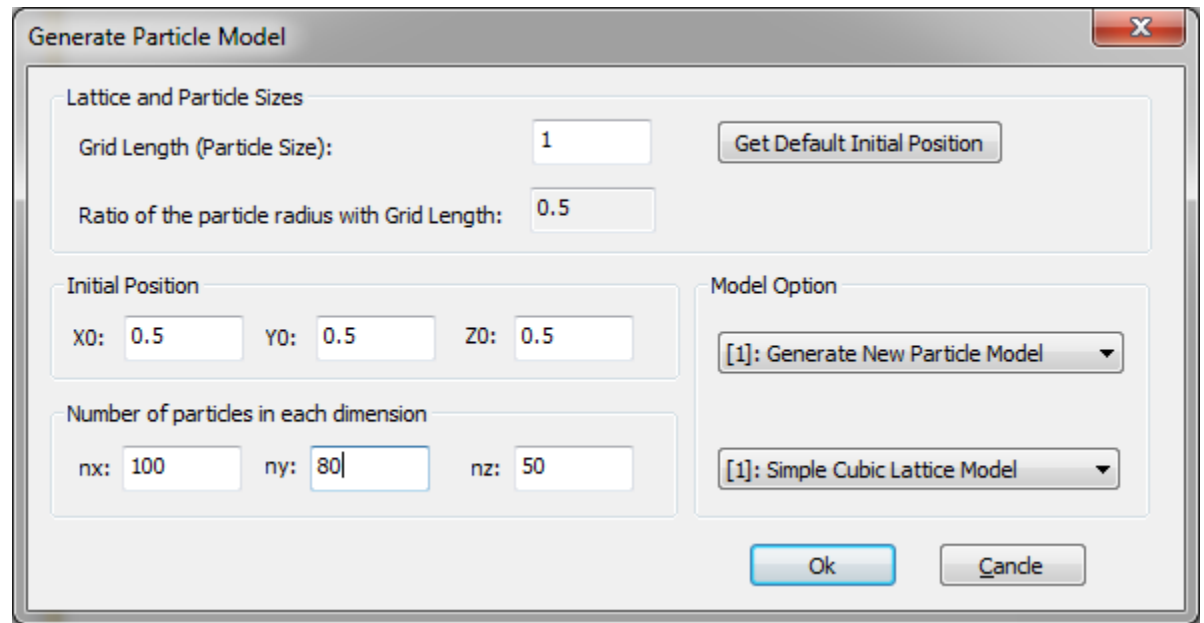
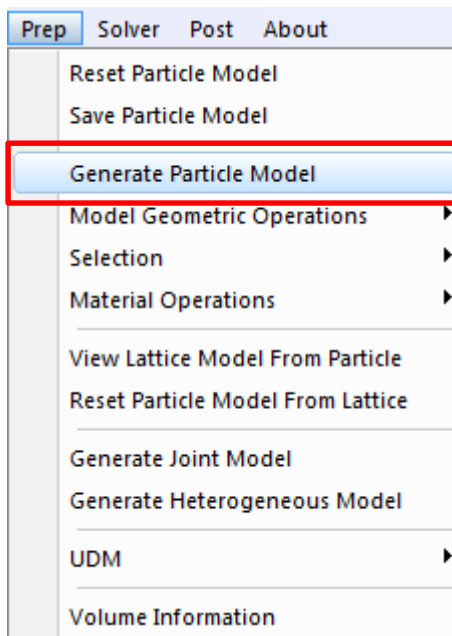
Examples

Example 01



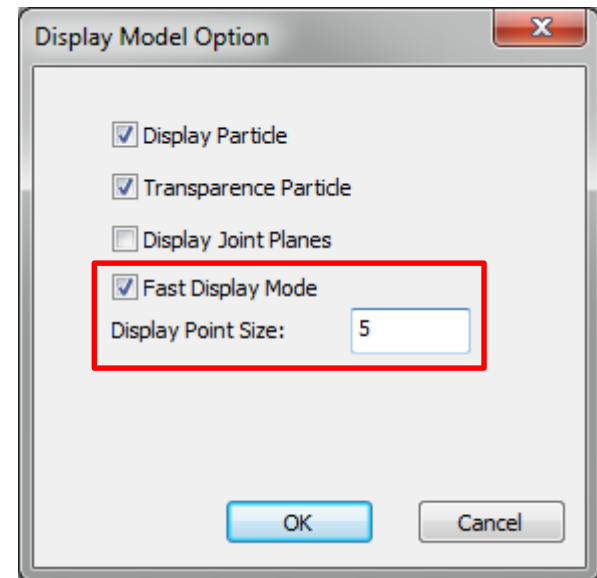
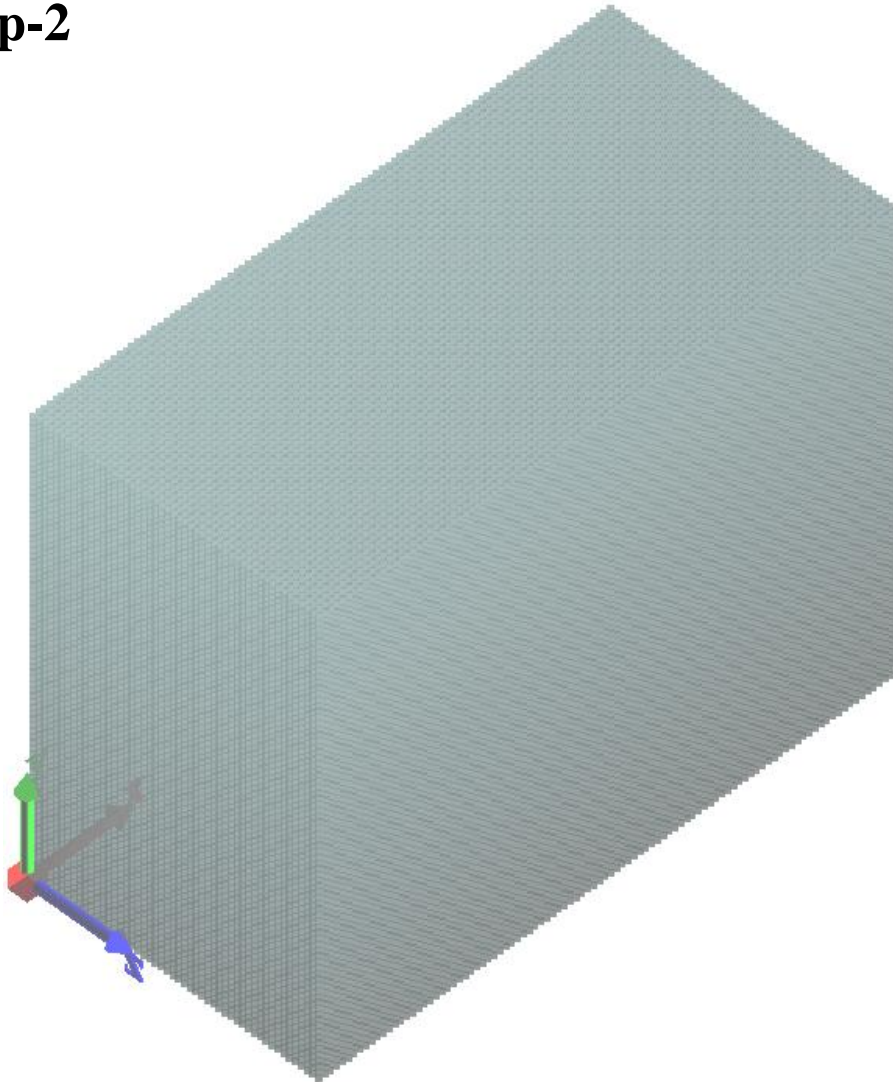
Example 01

Step-1



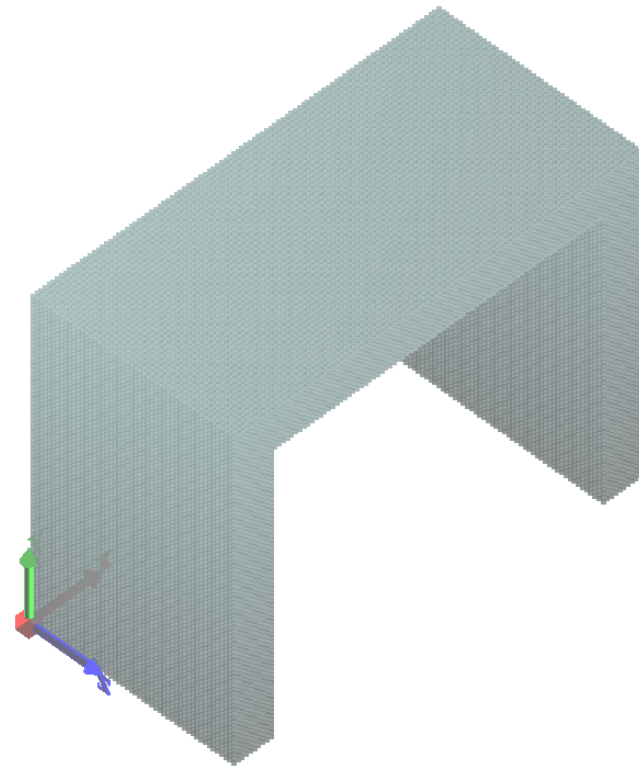
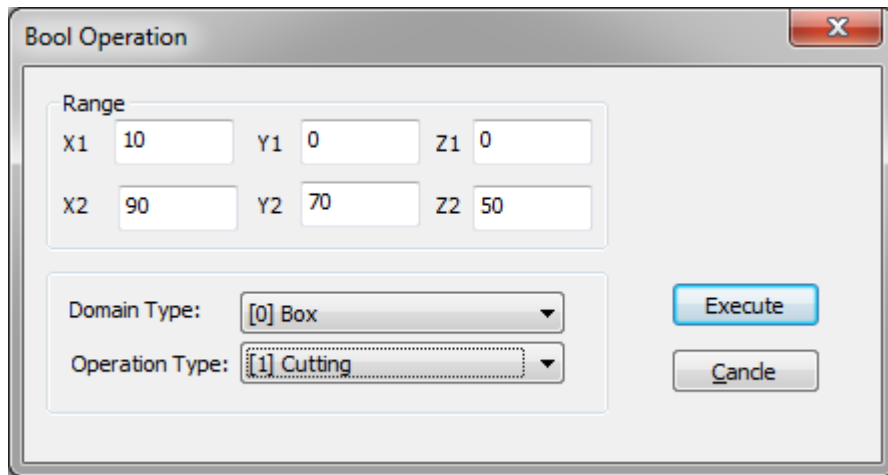
Example 01

Step-2



Example 01

Step-3



Example 01

Step-4

Bool Operation

Range

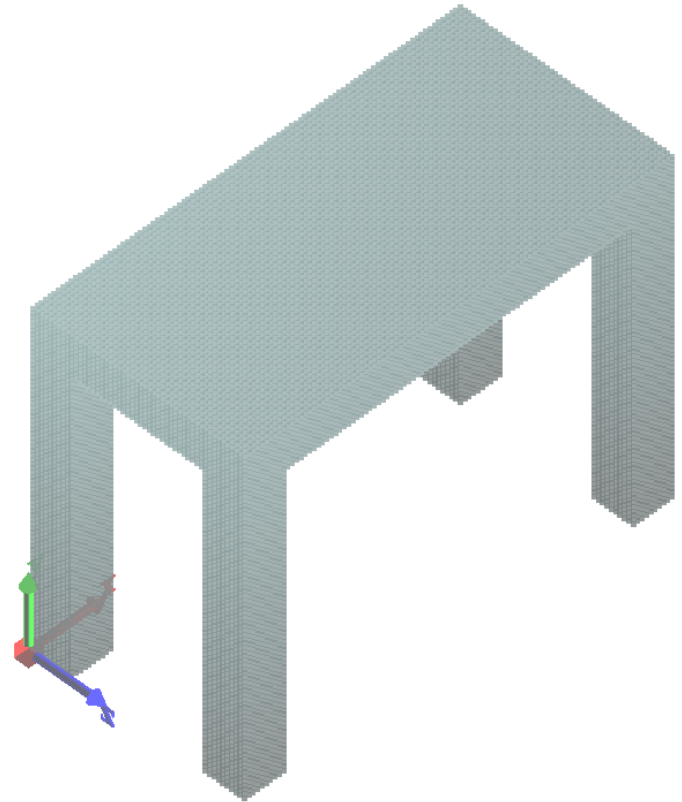
X1	0	Y1	0	Z1	10
X2	100	Y2	70	Z2	40

Domain Type: [0] Box

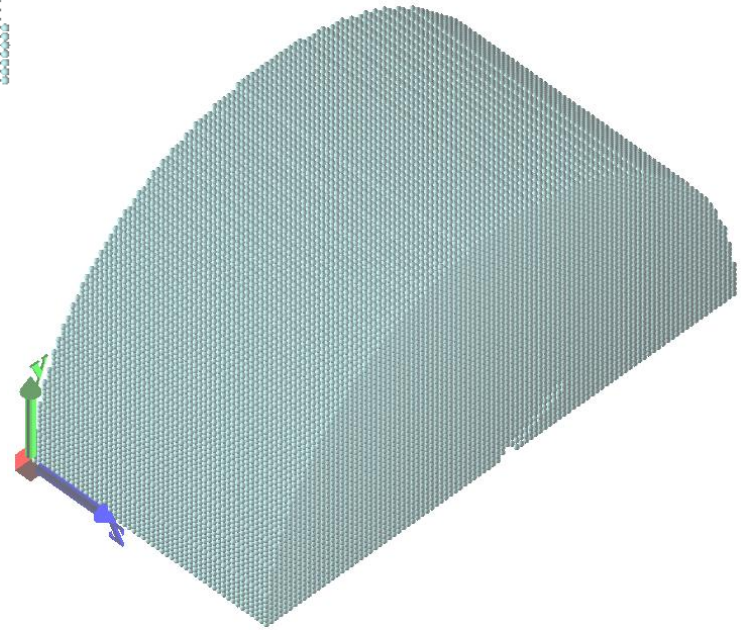
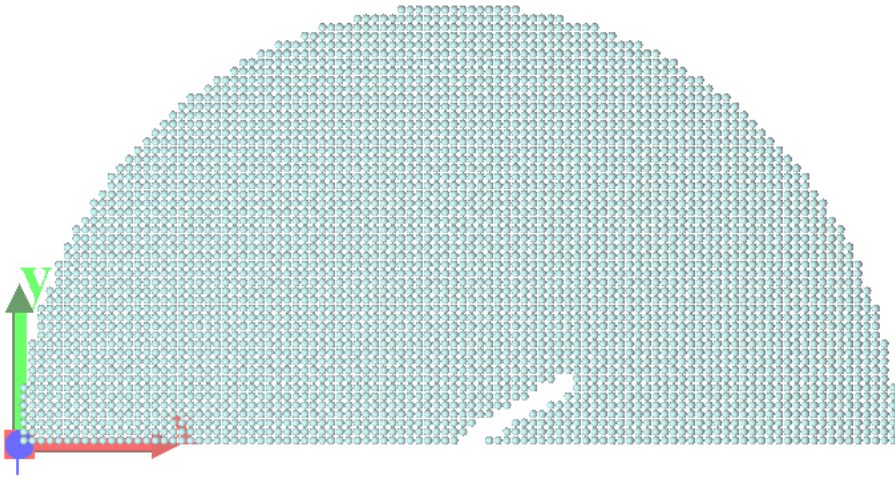
Operation Type: [1] Cutting

Execute

Cancel



Example 02



Example 02

Step-1

Generate Particle Model

Lattice and Particle Sizes

Grid Length (Particle Size):

Ratio of the particle radius with Grid Length:

Initial Position

X0: Y0: Z0:

Model Option

[1]: Generate New Particle Model

Number of particles in each dimension

nx: ny: nz:

[1]: Simple Cubic Lattice Model

Display Model Option

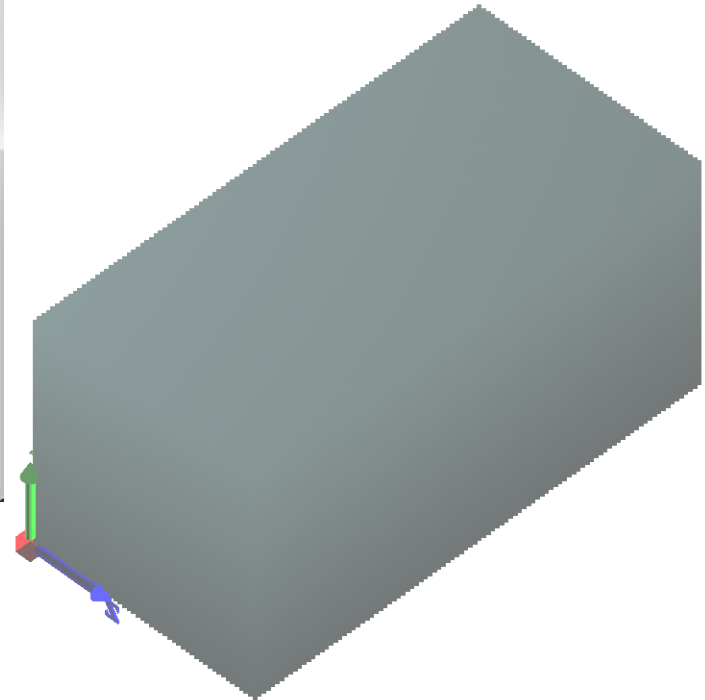
Display Particle

Transparence Particle

Display Joint Planes

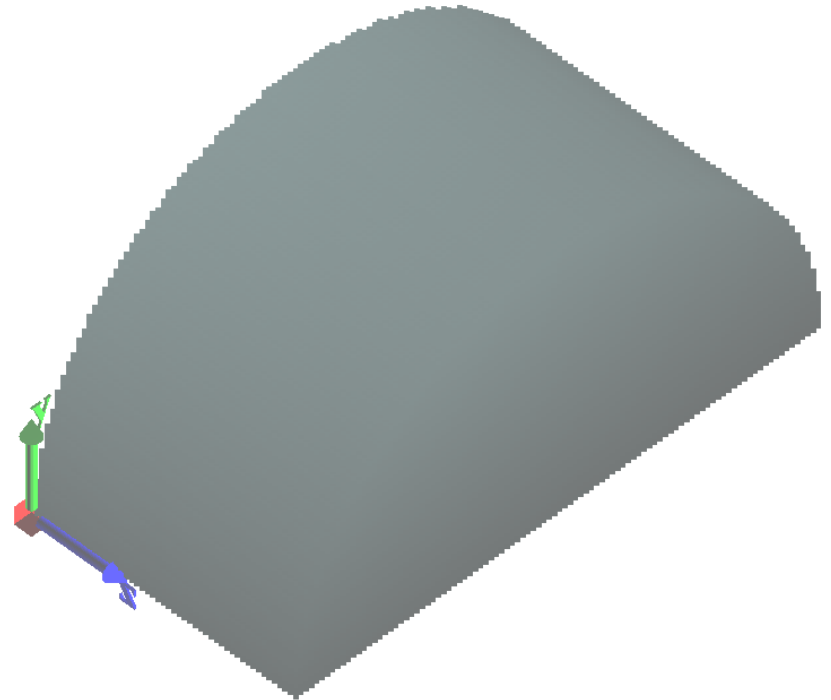
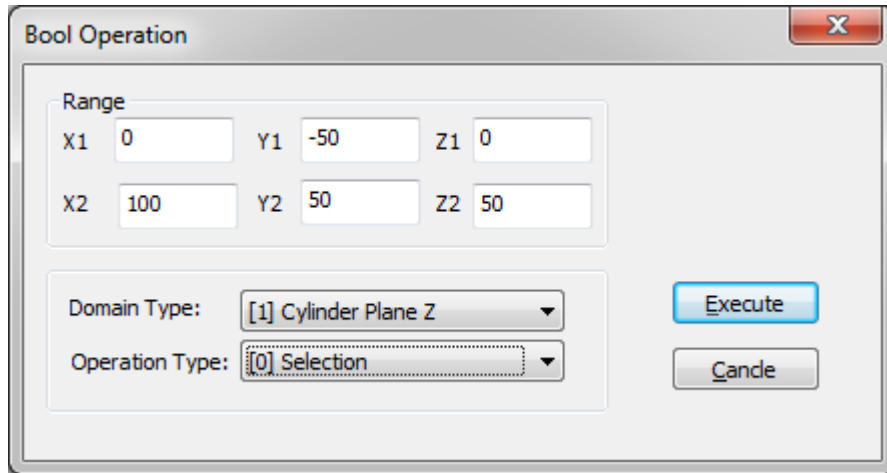
Fast Display Mode

Display Point Size:



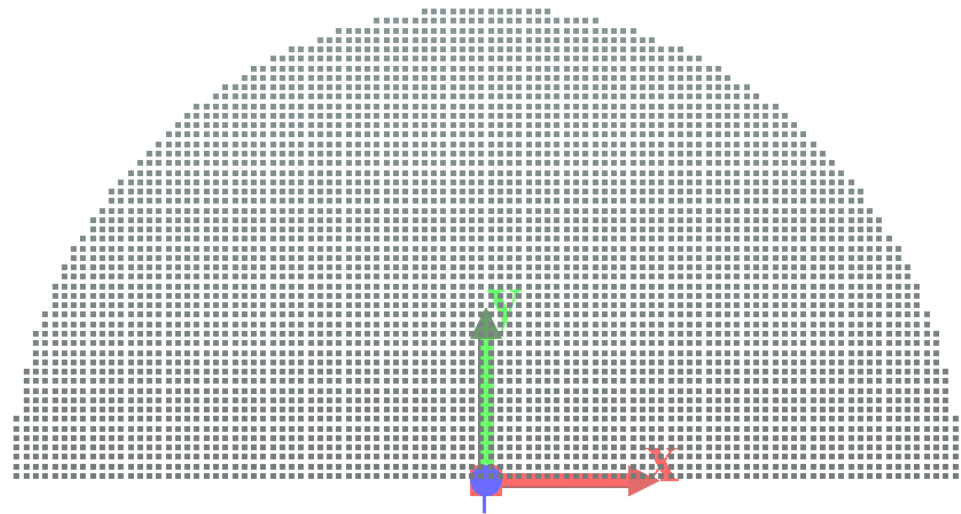
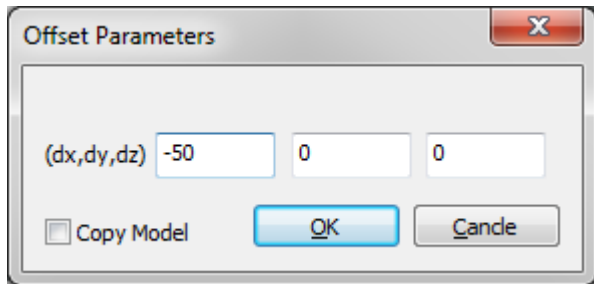
Example 02

Step-2



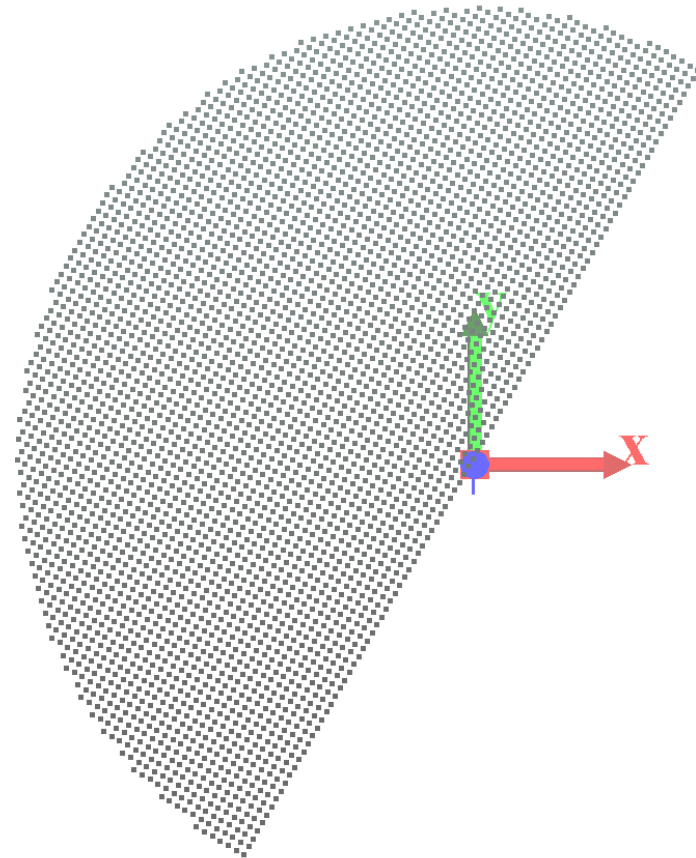
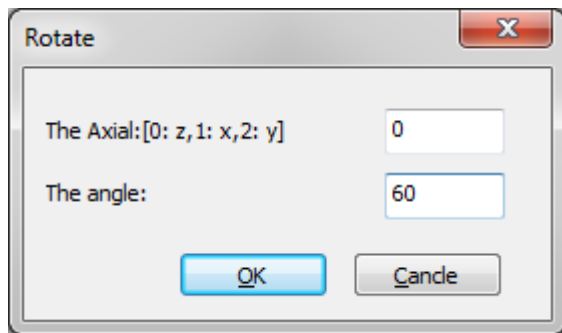
Example 02

Step-3



Example 02

Step-4



Example 02

Step-5

Bool Operation

Range

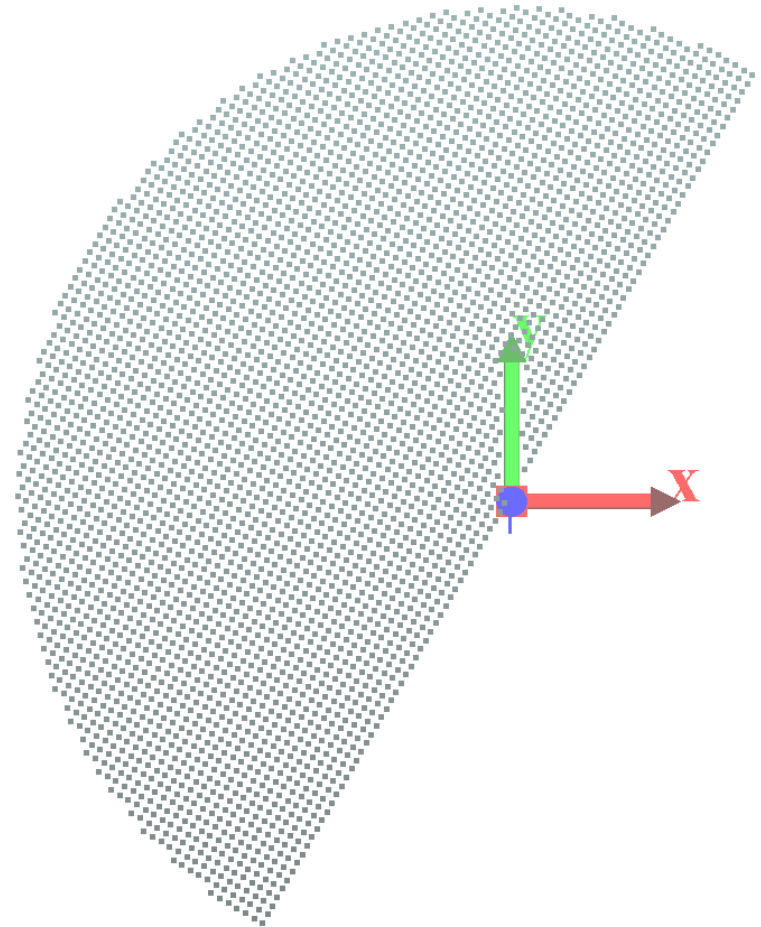
X1	-1	Y1	0	Z1	0
X2	1	Y2	15	Z2	50

Domain Type: [0] Box

Operation Type: [1] Cutting

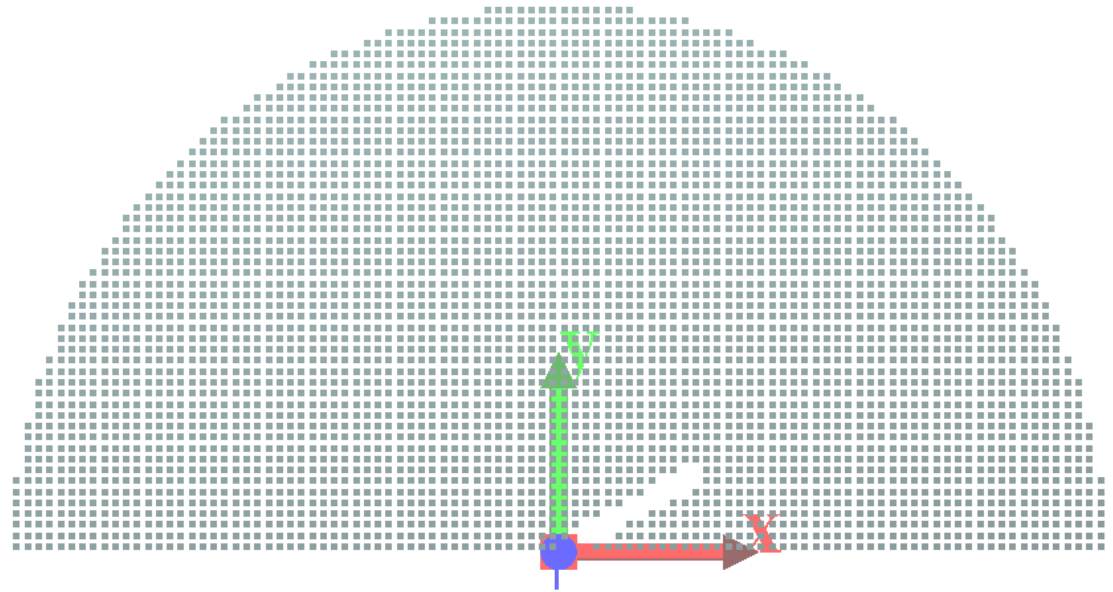
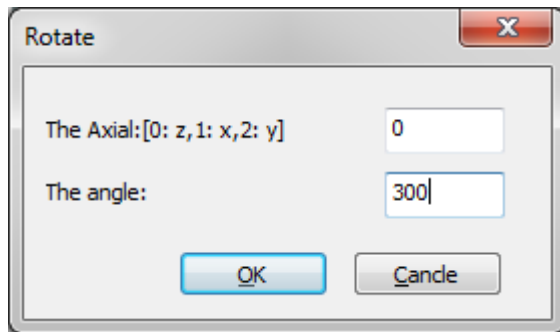
Execute

Cancel



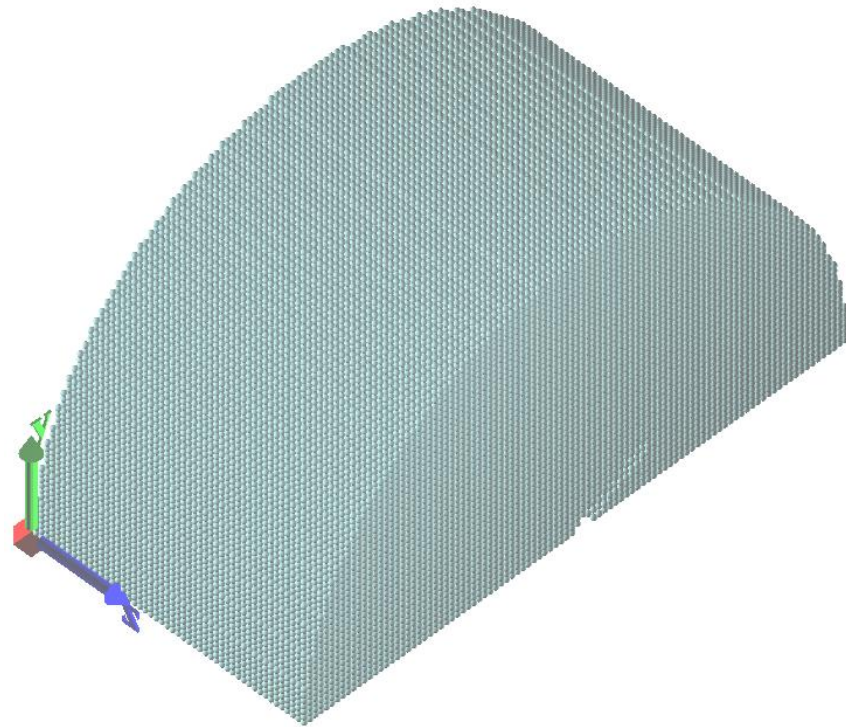
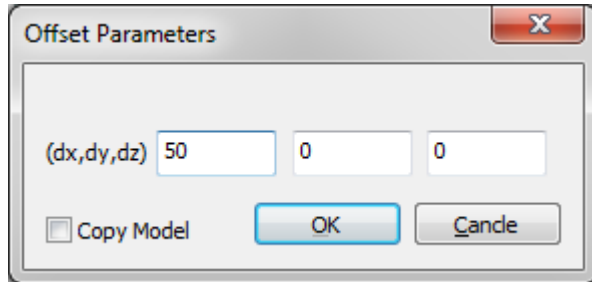
Example 02

Step-6



Example 02

Step-7





If you can't explain it simply,
you don't understand it well enough.-Albert Einstein

TO BE CONTINUED...